



Instructions

Parts List

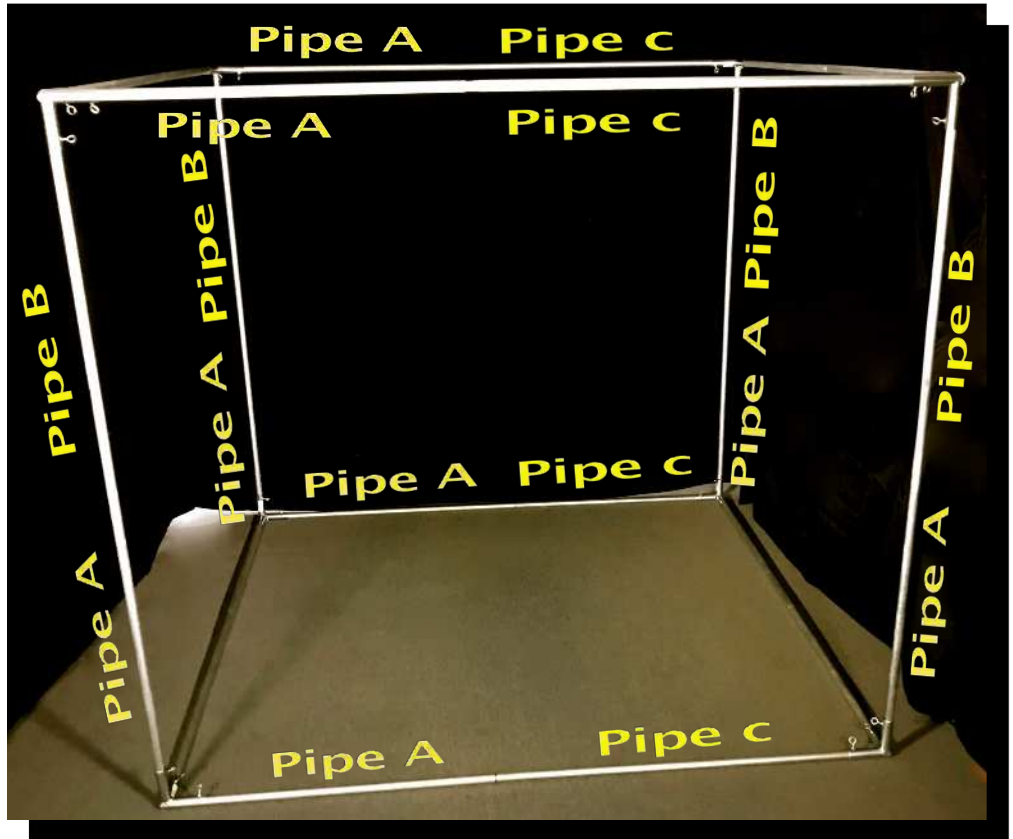
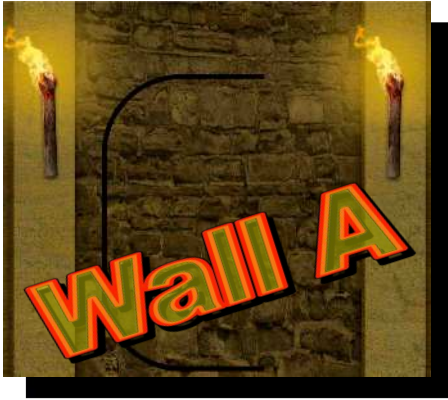
Wall A	1
Wall B	1
Wall C	1
Wall D	1
44.5" Pipe A (Tapered Pipe)	12
41.5" Pipe B (Non-Tapered Pipe)	4
51.25" Pipe C (Non-Tapered Pipe)	8
Corner Fittings	8
Monitor Screen	1
Vinyl Carrying Case (for walls)	1
Plastic Case (for pipes)	1
Heavy Duty Tote (for props)	1

Set of Props:

Pedestal	1
Hanging Skeleton	1
Bones (pack of 28)	1
Lockbox	2
Jewel	2
Netting	1
Round Decoder Puzzle (sets)	4
Letter	5
Puzzle Pod	2

Assembly Instructions

- 1.) Assemble frame per image below.
- 2.) Attach walls using the velcro straps. (Wall A is the front. Wall B is on the right. Wall C is the back. Wall D is on the left.)

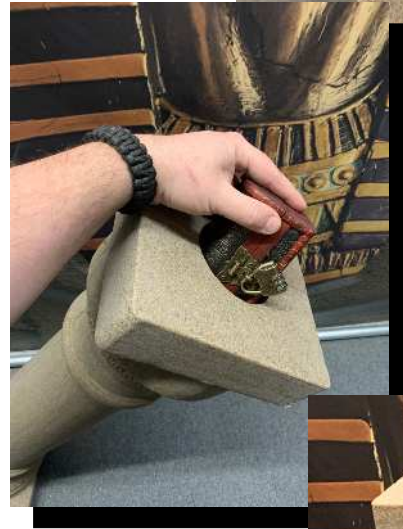


Puzzle Reset

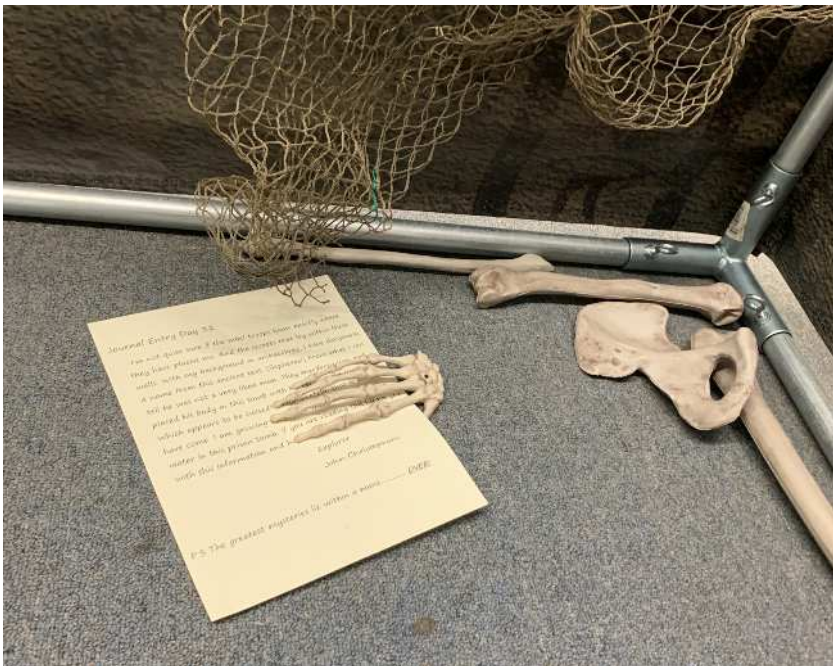
3.) Put decoder pieces back into the small lock-box, and put into the hole in the bottom of the pedestal.



4.) Scatter bones randomly along the walls.



5.) Put the letter back into one of the hands and place it in any location on the floor.



6.) Put key into puzzle pod and scramble the letters. (The solution is D-E-A-T-H.)



7.) Place, the key, the jewel and burlap inside puzzle pod and place on the pedestal.



8.) Hang skeleton in the left, back corner.

9.) Place monitor on the rear wall, and run the cord to an outlet (using an extension cord if necessary). Tape down any loose cords.

10.) Use the remote to play the video. (Restart video as each new group enters.

11.) Drape the netting over the back wall.





Safety Instructions

1. Use only under adult supervision
2. Keep spectators clear from the sides and back of unit.
3. NEVER USE THE GAME IN STRONG WINDS OR LIGHTNING!!
4. Use caution when setting up or taking down the game. The sections of tubing can come apart and fall down causing injury.



Game Master Sheet

This sheet provides high-level guidance for the Game Master to help oversee the game play for this pop-up escape room.

- ~ Inside the pedestal, the players will discover a lockbox.
- ~ The numbers on the bones are a 0 and two 6s. 6-0-6 is the combination to open the lockbox, in which is located a decoder.
- ~ Using the decoder, the players will decipher the hieroglyphs on the wall. There are three words encrypted in the symbols—one in blue, one in green, and one in red. The red word is the only one that is relevant to solving the puzzle, and it reads: DEATH.
- ~ The combination for puzzle pod is D-E-A-T-H.
- ~ The puzzle pod contains the last key, which opens the lock on the door.

PUZZLE POD™

www.puzzle-pod.com

Thanks for purchasing Puzzle Pod gift cryptex.

We hope that it provides you with lots of fun and entertainment.

Easy step by step video instructions are also available on our website to assist you.

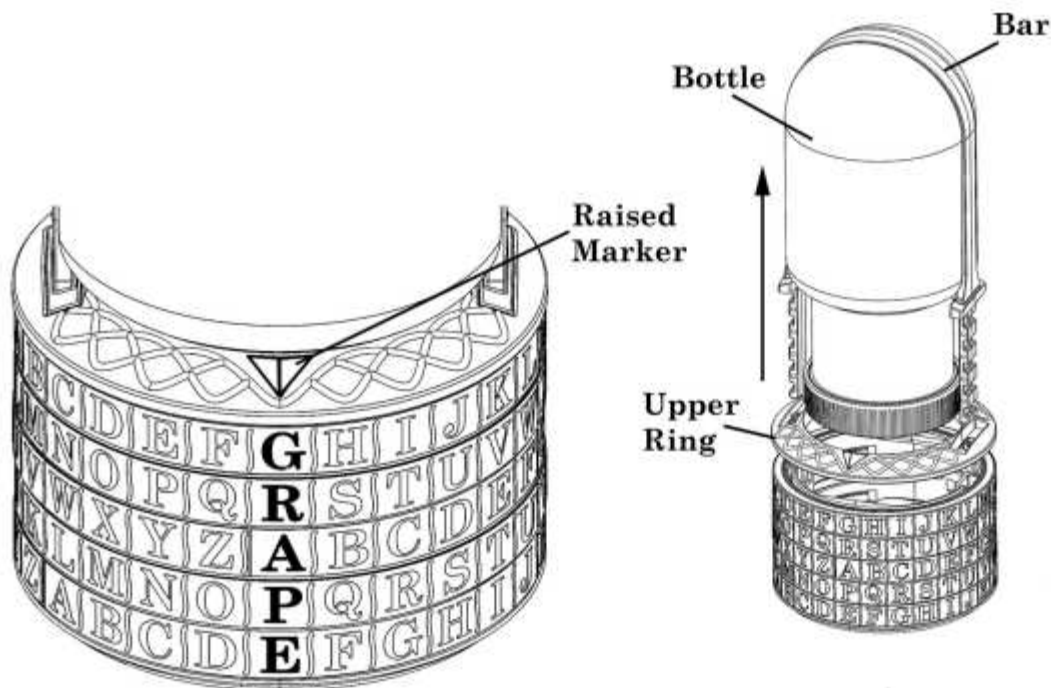
WARNING! ATTENTION!

Please make sure to carefully read through these instructions, or view the ones online, to properly reset the combination. An incorrect set up will result in a lock out of the puzzle and there is no back door way in. The website also has a Code Word Bank, games, and ideas to inspire your own creative set up and play.

Resetting the Combination

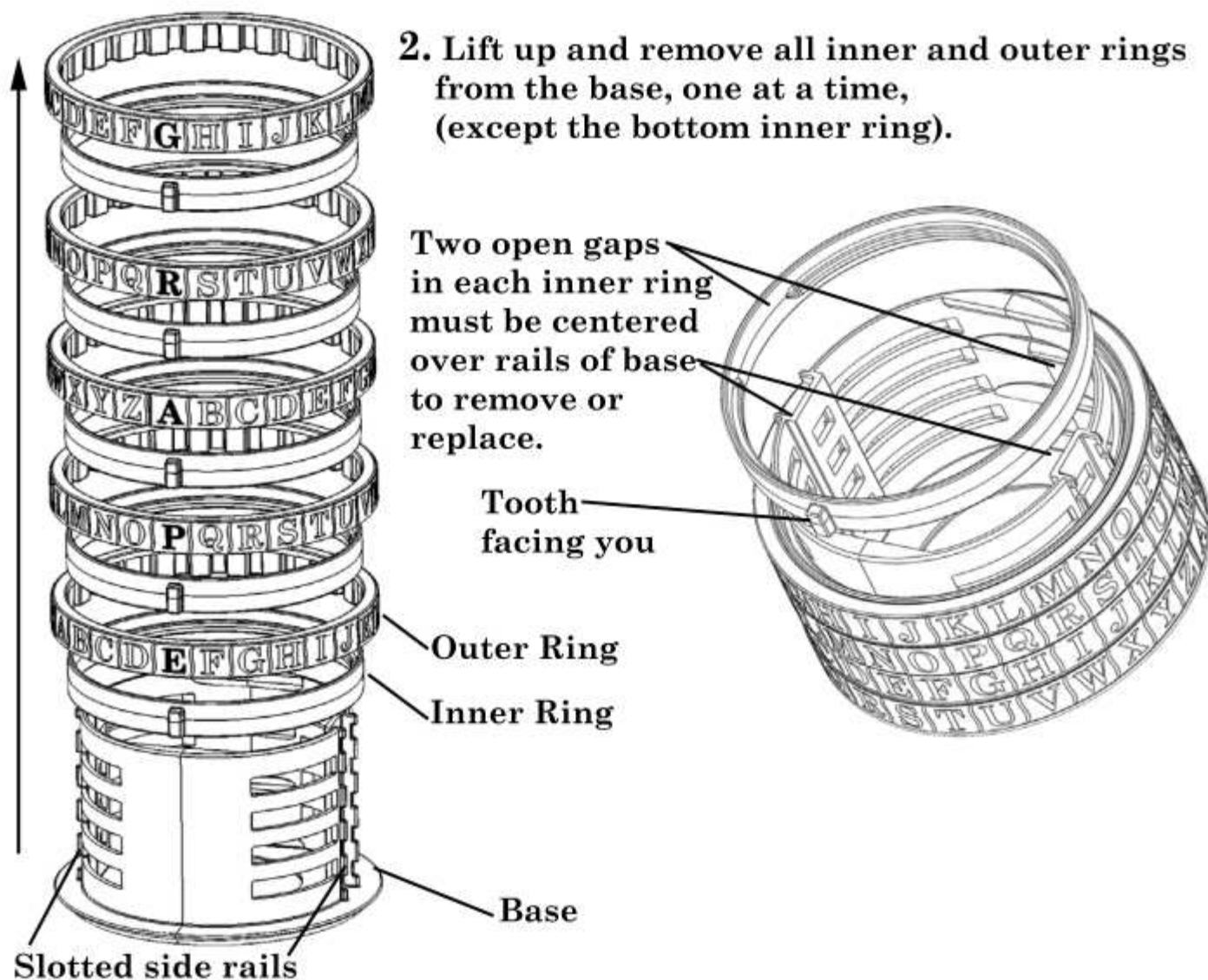
Puzzle Pod comes preset with the code word "GRAPE". The code may be reset to any five letter word of your choice. The example below shows how you would change the preset code "GRAPE" to "VINES"

1. Spell out the word "GRAPE" beneath the marker as shown and pull out the bar, bottle, and upper ring setting them aside. Code words are always spelled from top to bottom.

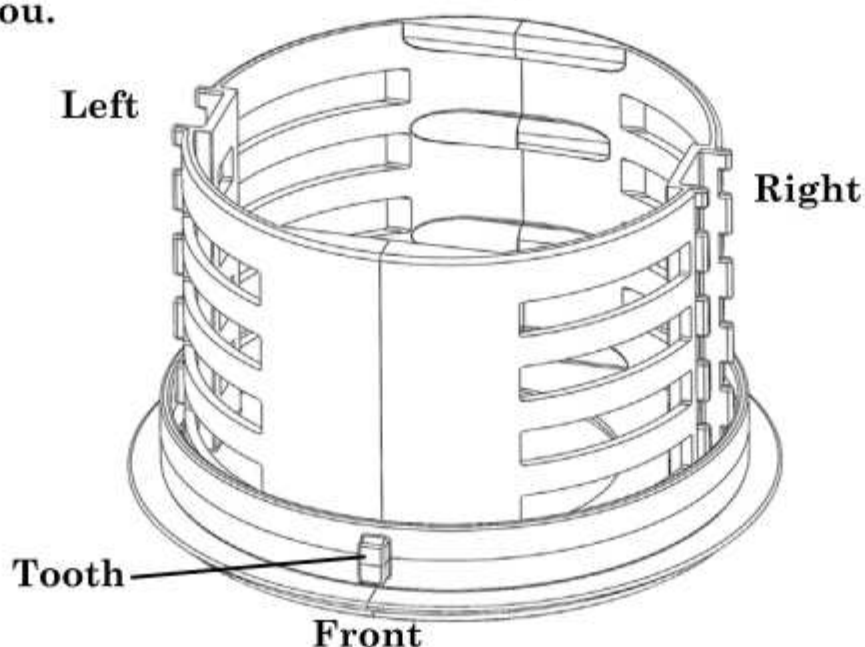


Attention

Intended for indoor use only.
Do not expose to strong sunlight or any source of heat

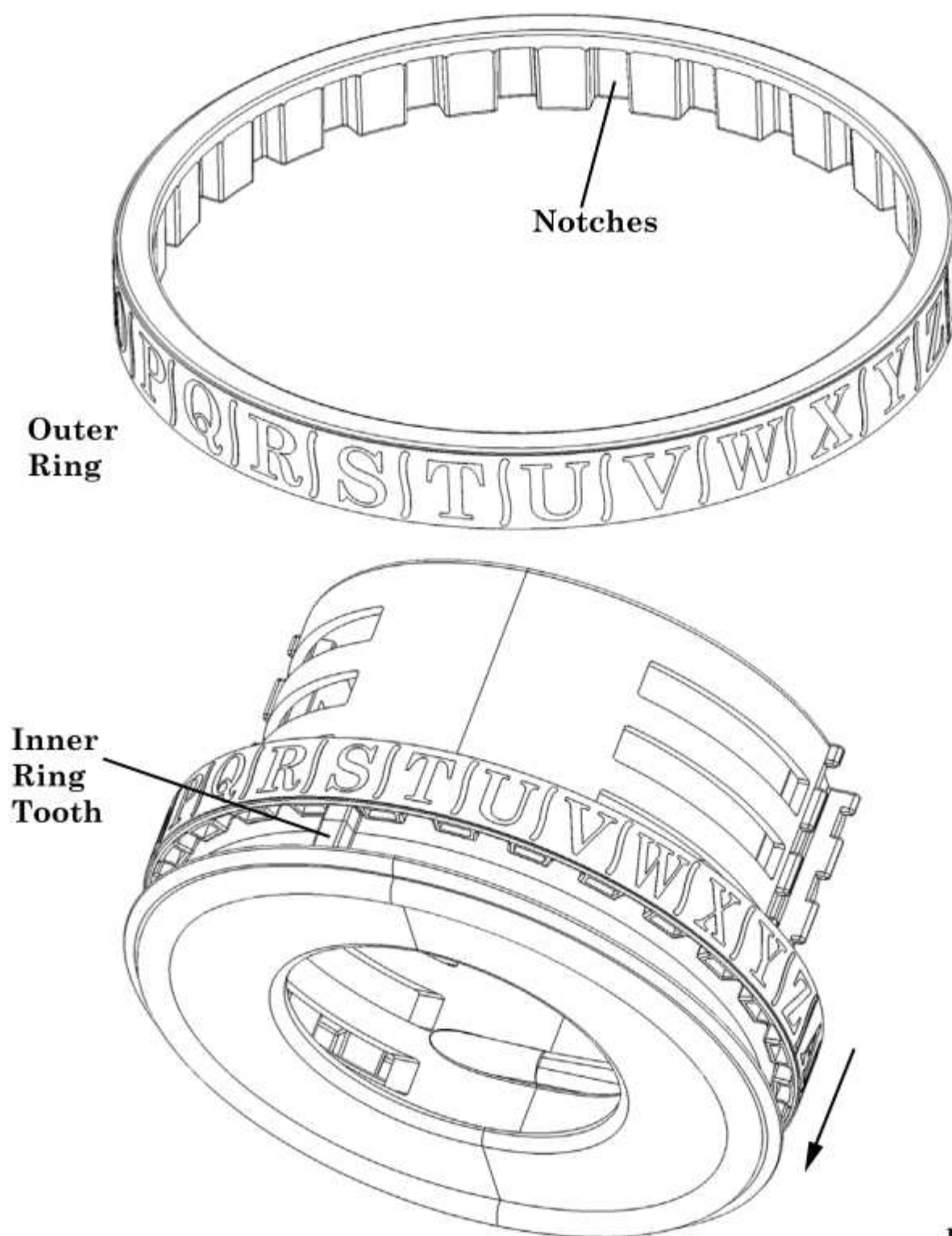


- 3. With rings removed, (except for bottom inner ring) place base in front of you as shown - slotted side rails positioned left and right, tooth facing you.**



In resetting the code to the example of "VINES", work backwards from the bottom, last letter "S" to the top, first letter "V".

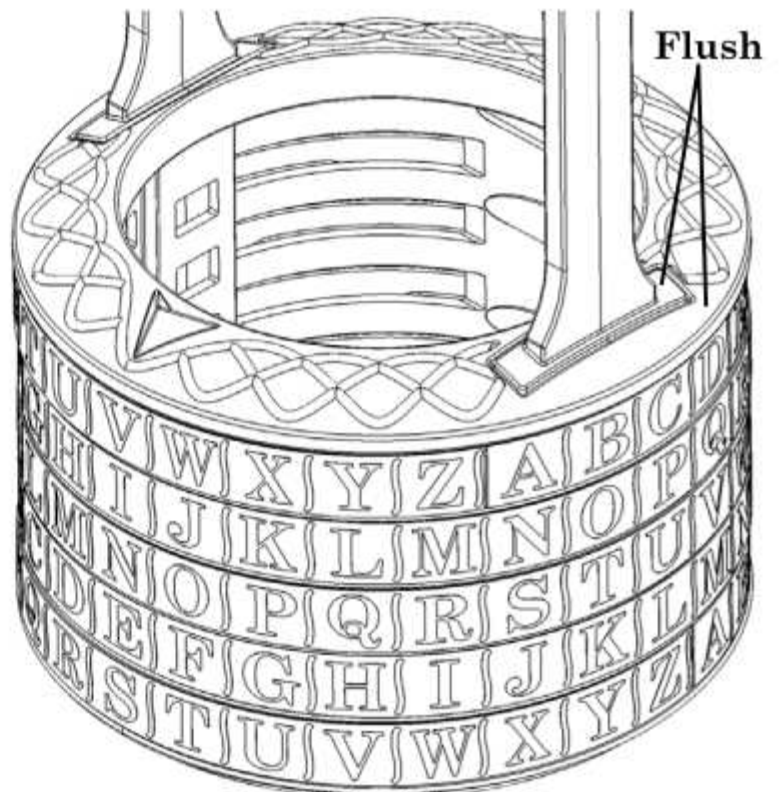
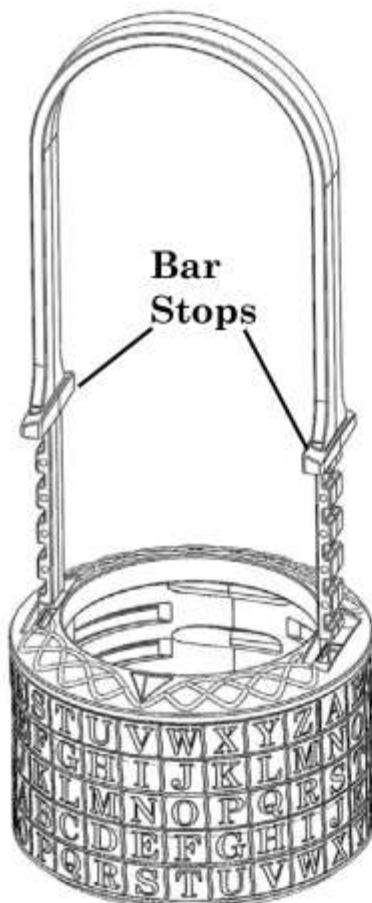
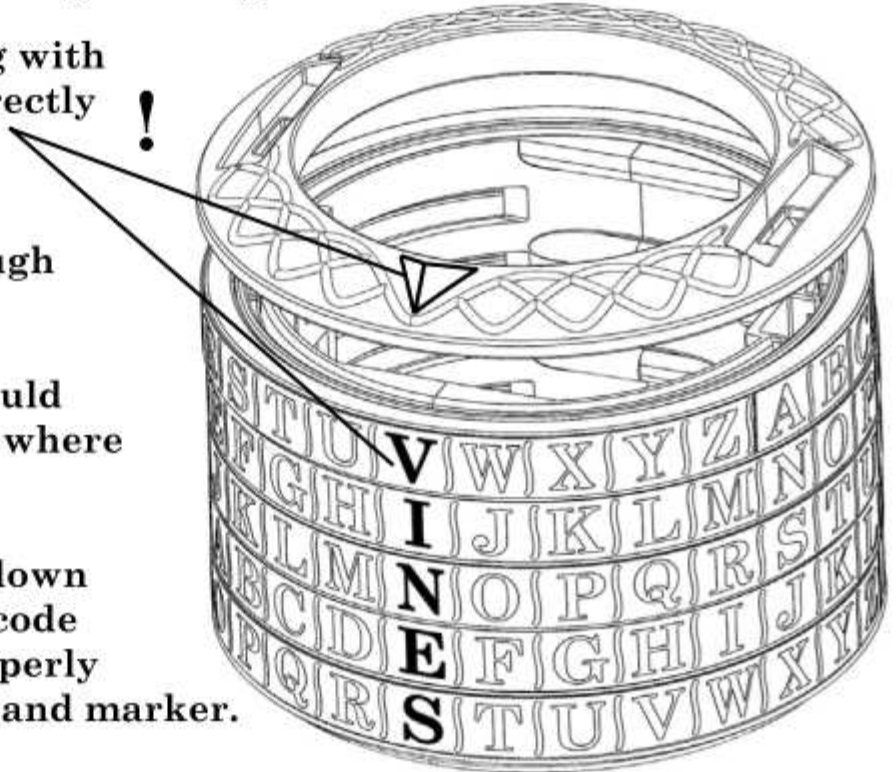
4. Outer rings have notches located behind each letter.
Drop the outer ring over inner ring aligning "S" and its notch with the tooth facing you.



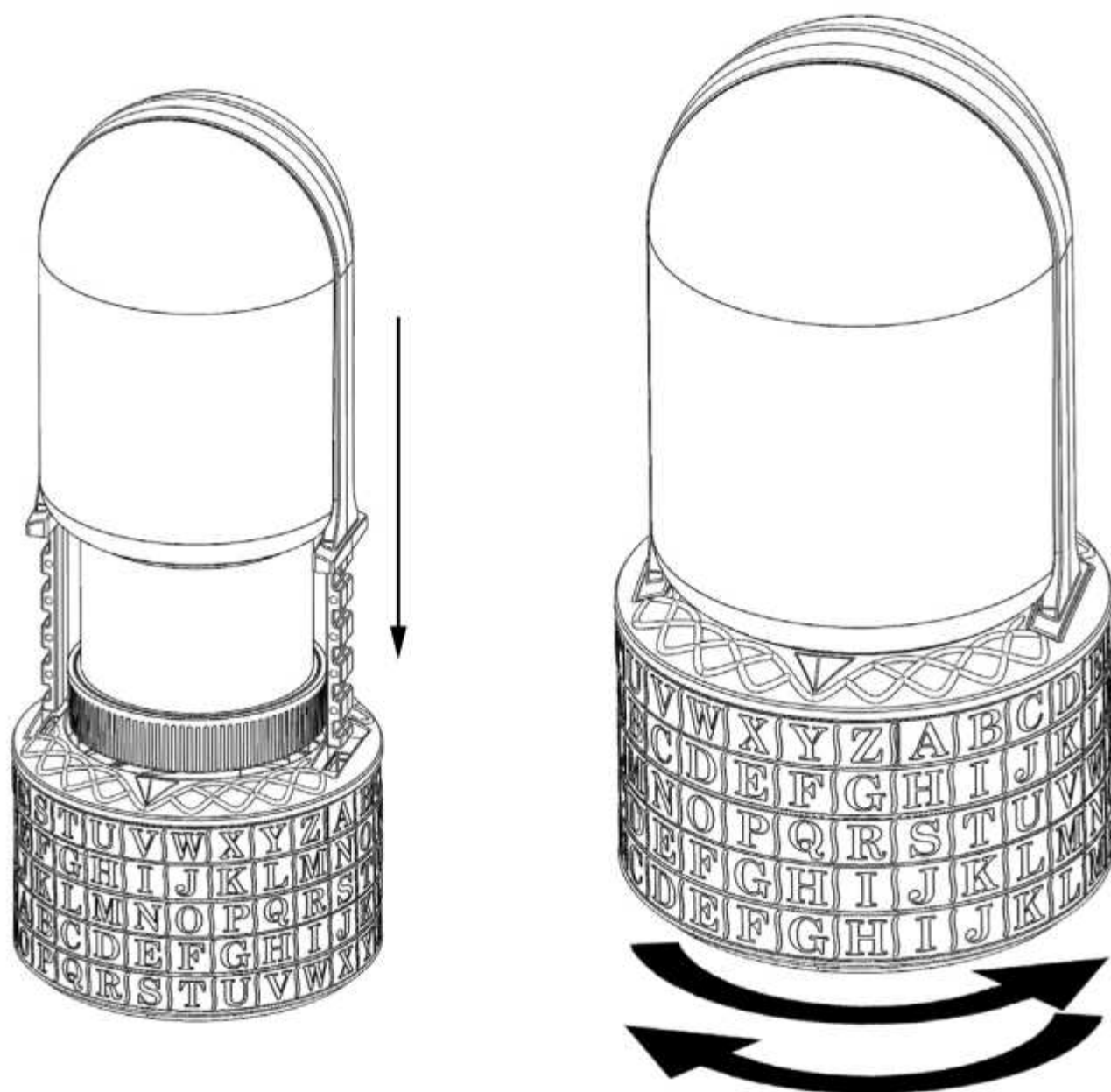
5. Replace the remaining rings, aligning “E”, “N”, “T”, and “V” with the teeth of the inner rings. The new code word “VINES” should be facing you with the spelling from top to bottom.

6. Replace the upper ring with the marker aligned directly above the code word.

7. Test the new code by inserting the bar through the aligned slots. When correctly assembled, the bar should easily drop down fully where the bar stops are flush with the upper ring. If the bar does not go down entirely, one or more code letters may not be properly aligned with the tooth and marker.



8. Place your gift inside the bottle and fully screw the cap back on.
9. Place the bar around the bottle and insert both back into the base and ring sets.
10. Check one last time that your word spelling and alignment with the marker are correct and that the bar is fully seated into the upper ring before mixing up the code letters by spinning the outer rings clockwise or counter clockwise. The code reset of Puzzle Pod™ is now complete. Repeat the previous instructions to set your own personal code.



Troubleshooting:

Problem:

Unable to re-assemble or rotate the rings freely:

Possible causes:

Cap may not be fully screwed on to the bottle.

One or more code letters may not be aligned with a tooth or the upper ring marker.

Problem:

The correct code word has been entered, but you are still unable to remove the bar and unlock:

Possible causes:

The combination may have accidentally been spelled bottom to top (upside down). Try entering it this way.

The Upper Ring may have been placed on backwards (marker on opposite site of code word). Try spelling the code word 180 degrees away, on the opposite side of the marker.

The intended code word may have been misspelled or off by one letter. For example, instead of spelling VINES, maybe VINET was entered. Enter the code word and try testing, indexing each ring one at a time, rotating a letter clockwise and then a letter counter clockwise while pulling up on the bar.

Misspelling. Was the combination set to “BEARS” and you are now entering “BARES”?