



# Instructions

## *Parts List*

Wall A	1
Wall B	1
Wall C	1
Wall D	1
44.5" Pipe A (Tapered Pipe)	12
41.5" Pipe B (Non-Tapered Pipe)	4
51.25" Pipe C (Non-Tapered Pipe)	8
Corner Fittings	8
Monitor Screen	1
Vinyl Carrying Case (for walls)	1
Plastic Case (for pipes)	1
Heavy Duty Tote (for props)	1

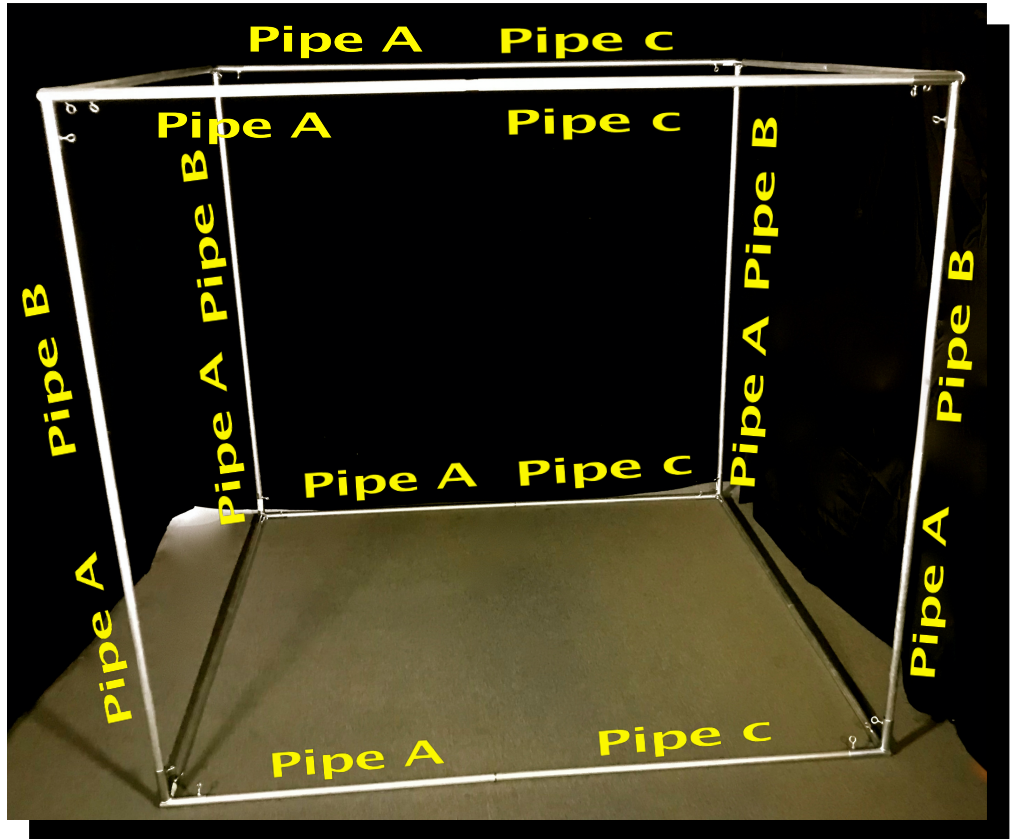
### ***Set of Props:***

Pedestal	1
Hanging Skeleton	1
Bones (pack of 28)	1
Lockbox	2
Ruby	2
Netting	1
Round Decoder Puzzle (sets)	4
Blacklight	2
Letter	5
Puzzle Pod	2



## ***Assembly Instructions***

- 1.) Assemble frame per image below.
- 2.) Attach walls using the velcro straps. (Wall A is the front. Wall B is on the right. Wall C is the back. Wall D is on the left.)





# Puzzle Reset

3.) Put decoder pieces back into the small lock-box, and put into the hole in the bottom of the pedestal.

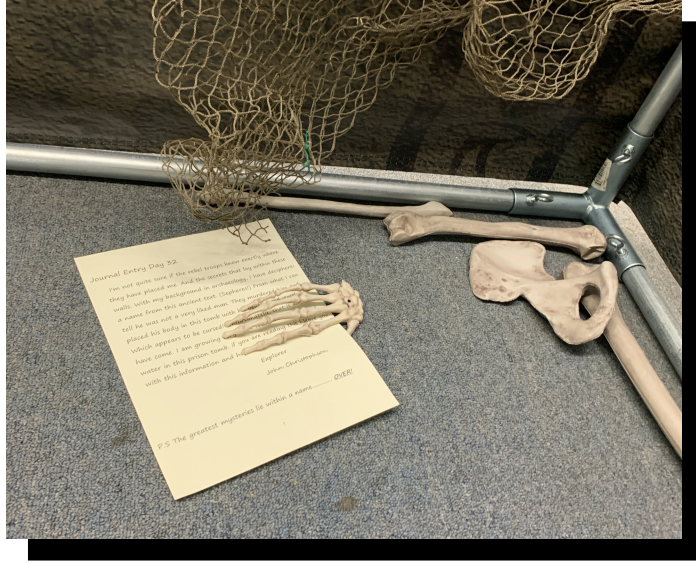


4.) Place blacklight into hollowed out bone and place the bone and skull next to the pedestal.





5.) Scatter bones randomly along the walls.



6.) Put the letter back into one of the hands and place it in any location on the floor.

7.) Put key into puzzle pod and scramble the letters. (The solution is D-E-A-T-H.)

8.) Place ruby and puzzle pod on their stands and place both on the pedestal.





9.) Hang skeleton in the left, back corner.

10.) Place monitor on the rear wall, and run the cord to an outlet (using an extension cord if necessary). Tape down any loose cords.

11.) Use the remote to play the video. (Restart video as each new group enters.

12.) Drape the netting over the back wall.





## **Safety Instructions**

1. Use only under adult supervision
2. Keep spectators clear from the sides and back of unit.
3. NEVER USE THE GAME IN STRONG WINDS OR LIGHTNING!!
4. Use caution when setting up or taking down the game. The sections of tubing can come apart and fall down causing injury.





# Game Master Sheet

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***This sheet provides high-level guidance for the Game Master to help oversee the game play for this pop-up escape room.***

***(In the initial preparation, the Game Master should use the invisible ink pen to highlight the letters “T,” “U,” “R,” and “N.”)***

- ~ Upon entering the escape room, players will need to find the letter (usually placed in the skeleton’s hand). Using the black-light pen (usually located inside one of the bones), players can read the word, “turn” and combine with the underlined word, “over.” So, the letter instructs them to turn over the bones and pedestal.
- ~ Inside the pedestal, the players will discover a lockbox.
- ~ The numbers on the bones are a 0 and two 6s. 6-0-6 is the combination to open the lockbox, in which is located a decoder.
- ~ Using the decoder, the players will decipher the hieroglyphs on the wall. There are three words encrypted in the symbols—one in blue, one in green, and one in red. The red word is the only one that is relevant to solving the puzzle, and it reads: DEATH.
- ~ The combination for puzzle pod is D-E-A-T-H.
- ~ The puzzle pod contains the last key, which opens the lock on the door.